

Solution of serie 6

Exercise 1 One declares two vectors `double x[n], y[n]` and initializes `x`.

- ```

1. for (k=0; k<n; k++) y[k]=0;
 for (k=0; k<m; k++) y[ir[k]]+=am[k]*x[ic[k]];

```
- ```

2. for (i=0; i<n-1; i++)
   { y[i]=0;
     for (k=ir[j]; k<ir[j+1]-1; k++) y[i]+=am[k]*x[ic[k]];
   }
   y[n]=0;
   for(k=ir[n]; k<m; k++) y[n]+=am[k]*x[ic[k]];

```
- One defines an integer variable: `counter`.

```

int counter=0;
for(i=0; i<n; i++)
{ y[i]=0;
  for(k=0; k<ir[i]; k++)
  { y[i]+=am[counter]*x[ic[counter]];
    counter++;
  }
}

```

The second method is better, because there is only one indirection in the assignments. The inner loop can be partially vectorized by some compilers, which will put to a register several values of `ic[0]`, `ic[1]`, `ic[2]`, ... and use them for vectorizing.

Exercise 2 One stores the nonzero bands of the matrix A into the rows of the array AB of dimensions $(1+2k_b) \times n$, in such a way that the entries of a band are in the same column of AB as the column of A . The main diagonal is in the row $k_b + 1$, the first nonzero upper diagonal in the row k_b , the second one in the row $k_b - 1$, and so on; the first lower diagonal will be in the row $k_b + 2$, the second one in the row $k_b + 3$, a.s.o. Furthermore, one needs the integer array IB of dimension k_b such that $IB(i)$ is equal to the column number of the column containing the first entry of the upper band in the i -th row of AB . For example, we consider the following matrix:

$$A = \begin{pmatrix} A_{11} & A_{12} & 0 & \cdots & 0 & A_{1s} & 0 & \cdots & 0 \\ A_{21} & A_{22} & \ddots & & & & \ddots & \ddots & \vdots \\ 0 & \ddots & \ddots & & & & & \ddots & 0 \\ \vdots & & & & & & & & A_{n-s+1,n} \\ 0 & & & & & & & & 0 \\ A_{s1} & & & & & & & & \vdots \\ 0 & \ddots & & & & & \ddots & \ddots & 0 \\ \vdots & \ddots & \ddots & & & & \ddots & A_{n-1,n-1} & A_{n-1,n} \\ 0 & \cdots & 0 & A_{n,n-s+1} & 0 & \cdots & 0 & A_{n,n-1} & A_{nn} \end{pmatrix}.$$

Then the array AB is given by:

$$AB = \begin{pmatrix} * & \cdots & * & A_{1s} & \cdots & A_{n-s+1,n} \\ * & A_{12} & \cdots & \cdots & A_{n-2,n-1} & A_{n-1,n} \\ A_{11} & A_{22} & \cdots & \cdots & A_{n-1,n-1} & A_{n,n} \\ A_{21} & A_{32} & \cdots & \cdots & A_{n,n-1} & * \\ A_{s1} & \cdots & A_{n,n-s+1} & * & \cdots & * \end{pmatrix},$$

and the array IB by:

$$IB = \begin{pmatrix} s & 2 & 1 \end{pmatrix}.$$

Hence, in this particular case, the vector $y = Ax$ is obtained from the following pseudocode.

```
for i=1 to n do y(i):=0
for i=1 to 3 do
  for j=ib(i) to n do y(1-ib(i)+j):=y(1-ib(i)+j)+ab(i,j)*x(j)
for i=4 to 5 do
  for j=1 to n-ib(j)+1 do y(ib(i)+j-1):=y(ib(i)+j-1)+ab(i,j)*x(j)
```

The function `dgbmv` is much slower, because one stores all the zero entries between the extreme nonzero bands and of course time is lost while multiplying with zero numbers!